

Enchanted Items, Explanation of: Candle, Timeshift

Area of Effect: 15 leagues in all directions from the Timeshift Candle's position.

Avoidance-roll: None.

Charges: Only one candle will be found. See: "Explanation".

Command word(s): None. Merely light the candle.

Damage: None.

Duration: Up to 5 minutes (360 turns).

Effect time: As soon as the Timeshift candle is lit.

Explanation: Once the Timeshift Candle is lit, time will begin to flow backward, for up to 5 minutes. If the candle is extinguished after 1 minute, 4 minutes of burn-time will remain to be used. This candle can be burned no less than 1 minute at a time. So, essentially, the Timeshift Candle can be used five times. Once it has burned out completely, it will be spent forever.

Hand movement: Merely light the candle.

Healing: Not applicable.

History: Unknown.

Immunities: Enchantment-resistance and immunities.

Invoke time: Not applicable.

Maximum adjustment: This candle can burn for up to 5 minutes.

Notes: None.

Preparation: Merely light the candle.

Range: Candle. See: "Area of Effect"

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 75,000 W.G. per minute of burn time.