

Luck

AT the creation of your character, roll 2-D20. This will be your LUCK.

See: "Luck", on page #2 of your character sheet.

See: "Luck", in the L section of the Basic Rules Book to know how to use luck.

You will add 1-D6 points of LUCK to your current luck for every level you advance above level #0.

Never erase the luck points you have when you use them, for they will all come back once a situation has ended (should you have to use them).

Note

Do not confuse this luck with Beginner's Luck; it is not.