

Armors, Magic:

Magic Armors are armors that have been spell-bound to help aid the wearer against attacks.

Each class point of a Magic Armor will increase the wearer's defense by +1

Each class point of Magic Armor will increase the value by 100 white-gold. **Example:** Class-1

Magic Armor is worth 100 W.G., Class-2 is worth 200 W.G., Class-3 is worth 300 W.G., etc.

This is only the CLASS value of the armor. The armor itself is valuable as well.