

Find the crown or tiara of a recently murdered royalty.

Roll on the following chart to see what type of royalty has been victimized:

%Roll: Royalty type:

01-25: King
26-50: Queen
51-75: Prince
76-00: Princess

The Crown/Tiara will have a 91% chance of being magical. If it is magical, roll on the following chart to see what magic it holds:

%Roll: Crown's/Tiara's magic:

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| 01-10: "Adventurous Spirit": | When rolling in the Treasure Book, all % rolls will be swayed by 1-D4 %, favoring the wearer with finding the best possible item. Example: You can sway the % dice-roll for each item rolled within the Treasure Book by 1 to 4 points on any Treasure Book chart. |
| 11-20: "Death`Nell": | If killed while wearing this Crown/Tiara, after being buried within a proper resting place, you will then live on as an undead (with full control of your powers and abilities). This curse can only be reversed if this same secret in the wilderness is found again. |
| 21-30: "Evasion": | 1-D10 x 1-D8 will be the % chance to gain two avoidance-roll vs. "Coordination" and "Dexterity" each time such avoidance-rolls are required. |
| 31-40: "Foresight": | You will have a 50% chance to receive "Premonition" feelings for your subjects each and every time you make a decision or decree that will effect them. |
| 41-50: "Heightened Sense of Direction": | 1-D10 x 10 will be the % chance to know which way true north is.
Note: It is possible for this crown/tiara to have a 100% "Heightened Sense of Direction". |
| 51-60: "Loyal Servant": | 1-D10 x 1-D10 will be the bonus added to the dice-roll when doing any type of loyalty check. |
| 61-70: "Moral Boost": | By wearing this Crown/Tiara, you will always give your subjects a 1-D10 % bonus to all moral checks. |
| 71-80: "Rock of Aegis": | Only take 50% damage (rounded down) caused by any of the following: Blood-point loss, Damage-point loss, Oxygen-point loss. When any of these points reach zero, they will be instantly brought back up to 100%. This only works one time per battle or situation. |
| 81-90: "The Dreamer": | This Crown/Tiara will enable you the choice and specifics of the next dream you have. There will always be a 10% chance the attempt will bring on a nightmare, and there will always be a 5% chance any dream will be real. |
| 91-00: "Ump's Companion": | Gives you a bonus of +2, instead of the normal +1, when you increase your skill in any aspect of the trade-skills, "Baker" and "Cook". It will also give you an additional + 1-D6+1% chance to "Master Cook" or "Master Bake" something. |