

# Species, Breed: Bear, Cave (Ursus Spelaeus)

Type: Prehistoric.

Class: Animal (mammal).

Align: Basic instinct creature.

Gender: 01-50: Female, 51-00: Male

Level: 1-D31 +25

Number encountered: 1-2 (roll 1-D4: 1-2: 1, 3-4: 2).

Experience points: 135 x level.

## Characteristics

Awareness: 60 (awareness checks will be for smell and hearing (not sight)).

Charisma: Not applicable.

Constitution: 70

Coordination: 40

Dexterity: 40

Intelligence: 4

Mental-strength: 36

Strength: 100

Wisdom: 4

## Movement:

Flying: Can't.

Grounded: 39

Swimming: 13

Luck: 50

Oxygen-points: 108

Blood-points: 210

## Attack descriptions

Bite: 1

Damage: 1-D12 x8

Range: 2 spaces (10')

Attack type: Sharp.

and:

Claws: 2

Damage: 1-D12 x12

Range: 3 spaces (15')

Attack type: Blunt.

Special:

**Bear Hug:** If both claws attacks successfully strike its target, extra crush damage of 1-D12 x10 will occur in 1-D4 areas of the body unless its victim successfully pits its strength against the bear and wins (single roll check).

Defense: 70

Offense: 70

Damage-Points: Roll 10-D12 +16 x level.

**Treasure: %Roll needed to have money and treasure:**

Copper: 20+ to have 1-D100

Bronze: 25+ to have 1-D100

Silver: 30+ to have 1-D100

Electrum: 35+ to have 1-D100

White-gold: 40+ to have 1-D100 x4

Yellow-gold: 45+ to have 1-D100 x3

Black-gold: 50+ to have 1-D100 x2

Treasure item(s):

Common: 30+ to have 1-D4

UnCommon: 40+ to have 1-D4

Rare: 50+ to have 1-D4

Legendary: 80+ to have 1-D4

Note:

Any Treasure found will be found within the bears cave/home on fallen creatures.

# Description:

Annihilation Strike?: No

Description: The Cave Bear stands about 18' tall. It's fur is a dark brown/brown blend. It weighs approximately 1,500 pounds.

**Dislikes:** Mankind. Humans, civilization. When encountered, the Cave Bear will attack.

**Disposition:** This bear makes the Giant Brown Bear look vulnerable. It is the extreme in all its species. It is naturally violent and ill-tempered on the best of days. Yet, amidst its own, there is less of this behavior by far (unless there is a territorial dispute). The Cave Bear, like all other breed of bear, is a forager.

**Fears:** Fire.

**Habitat:** Prehistoric.

**Immunities:** None.

**Life-span:** Unknown.

**Likes:** Fish, tree resin, rodents, plants, large game especially. It absolutely desires the coconut above all meals.

**Needs:** Unknown.

**Note:** The Cave Bear will usually have one cub per year.

Special Abilities: None.

**Special Defenses:** Blunt damage resistance: 80%

**Special Offenses: Fury:** When wounded or defending her young, a Cave Bear will gain the following adjustments on its attacks:

**Attack adjustments:**

Defending young: +30 to strike.

Defending young: 2 extra paw-strike.

Defending young: 2 extra bite.

Movement: 52ground / 17 swim

Wounded: +30 to strike.

**Susceptibilities: Near-sighted:** This creature cannot see well. It relies on its sense of smell and hearing to perceive threats or prey at a distance.

**Weapon susceptibility:** Rank-0 (or better) weapon to harm.