

Oracle: Thrasher

Area of Effect: Not applicable.

Avoidance-roll: Not applicable.

Charges: Permanent.

Command word(s): The following command words can be used for this item: Come, Defend, Kill, Subdue, Wound.

Damage: See the Creature Book, "Thrasher" for details.

Duration: Not applicable.

Effect time: Not applicable.

Explanation: Go to the Creatures Book for full details and descriptions on the Thrasher.

Hand movement: Holder of the Thrasher must take speak a command word as he or she releases it.

Healing: None.

History: Unknown.

Immunities: None.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation: As "Hand movement".

Range: Awareness only. If this item is released at an opponent, it will return to its owner if it loses sight of its intended target for more than 10 turns.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 300 White-gold per damage point.