

# Mounted Combat (Ability)

Gives the Forest-Knight a bonus to offense while mounted upon a war-trained steed. This ability can be purchased multiple times up to the level of the Forest-Knight.

Modification Point cost: 5

**Ability-points to invoke:** None.

**Area of Effect:** Forest-Knight

**Avoidance-roll:** None.

**Damage:** None.

**Duration:** Permanent

**Effect time:** Not applicable.

**Explanation:** This ability will give the Forest-Knight a +1 to strike any and all foes when mounted upon a war-trained steed of any kind. This ability can be purchased multiple times up to the level of the Forest-Knight. Maximum adjustment: +23

**Hand movement:** Not applicable.

**Healing:** Not applicable.

**Immunities:** Not applicable.

**Invoke time:** Passive ability that is always in effect.

**Maximum adjustment:** Maximum adjustment: +23 to offense

**Notes:** None.

**Range:** Forest-Knight

**Resting time:** None.

**Special:** None.

**Susceptibilities:** None.

**Value:** Scroll: 4,000 white-gold