

Species, Breed: Spider Tarantula, Giant

Type: Not applicable.

Class: Monster (Arachnid).

Align: Basic instinct creature.

Gender: 01-50: Female, 51-00: Male.

Level: Roll 1-D30+10

Number encountered: 1

Experience points: 5 x level.

Characteristics:

Awareness: 60

Charisma: Not applicable.

Constitution: 40

Coordination: 40

Dexterity: 40

Intelligence: 2

Mental-strength: 23

Strength: 60

Wisdom: 2

Movement:

Flying: Can't

Grounded: 18

Swimming: Can't

Luck: None.

Oxygen-points: 69

Blood-points: 120

Attack descriptions:

1 Grab: No damage / 2 spaces (10') / Blunt attack. Can leap 10 spaces (50') and attack at the same time with no initiative roll when making contact. The first initiative roll will be the only one to check for.

Once seized by the forelegs of a Giant Tarantula, victim must pit strength against it. The Giant Tarantula must win for the spider to hang on to its victim. While within the grasp of a Giant Spider, this will be a situation: Battle Lock. See: "Battle Lock" in the B section of the Basic Rules Book.

1 Bite: 2-D20 / 2 spaces (10') / Needle attack (also, See: "Special Offences").

Defense: 40

Offense: 40

Damage-Points: Roll 1-D20 per level.

Treasure: %Roll needed to have money and treasure:

Copper: 36+ to have 2-D100

Bronze: 36+ to have 1-D100

Silver: 36+ to have 4-D20

Electrum: 36+ to have 3-D20

White-gold: 36+ to have 1-D20

Yellow-gold: 36+ to have 1-D12

Black-gold: 36+ to have 1-D10

Treasure item(s):

Common: 36+ to have 1-D8

Uncommon: 46+ to have 1-D6

Rare: 80+ to have 1

Legendary: 91+ to have 1

Note: Any Treasure found will be found within the spiders nest on fallen creatures.

Description:

Annihilation Strike?: Yes.

Description: Height: 5', Length: 10', Weight: 600 Lbs., Skin color: Brown and Black, Skin texture: Rough, Course, Eye color: Black, Eye shape: Large, Round.

Dislikes: Fire.

Disposition: The Giant Tarantula is a roamer. It spins no web to snare its pray within, and so must hunt for nourishment.

Fears: Fire.

Habitat: Desert (Highland and Savanna), Mountains (Forested), Plateau, Rocky.

Immunities: None.

Life-span: 800 years.

Likes: Food.

Needs: Unknown.

Note: The fangs of this creature are highly sought after by the Locus Magician, as they are a spell component.

Special Abilities: Can climb as easily on a vertical surface as a horizontal surface.

Special defenses: Unknown.

Special offenses: When the Giant Tarantula bites its victim, on the beginning of the next turn, an avoidance-roll vs. "Paralysis" (% chance = the strength of the bitten) must be successful, or paralysis will occur in up to 3 turns, lasting up to 72 hours. If the avoidance-roll is successful, there will be a -40 to strike, and ½ movement (rounded down) for up to 72 hours.

Susceptibilities: Cannot hear, cannot see very well.

Weapon susceptibility: Rank-0 (or better) weapon to harm.