

# Species, Breed: Elf, Kithillian

Type: Race

Class: Monster

Align: Good.

Gender: 01-50: Female, 51-00: Male

Level: 1-D30+ 1

Number encountered: 1-D4

The number encountered will be outside a Kithillian dwelling place. If within the boundaries of their homeland, the number encountered will be up to 300. To see if a Kithillian Elf dwelling has been discovered roll 000.

Experience points: 100 x level.

## Characteristics

Awareness: 25

Charisma: 20

Constitution: 25

Coordination: 25

Dexterity: 25

Intelligence: 30

Mental-strength: 25

Strength: 20

Wisdom: 30

## Movement:

Flying: Can't

Grounded: 10

Swimming: 3

Luck: 50

Oxygen-points: 75

Blood-points: 75

## Attack descriptions

1 Bow (recurve): 1-D10 / 40 space (200') / Sharp attack

or:

1 Short sword: 2-D6 / 1 space (5') / Sharp attack

Defense: 25

Offense: 25

Damage-Points: Roll 1-D10 per level.

## Treasure: %Roll needed to have money and treasure:

Copper: 05+ to have 1-D10

Bronze: 05+ to have 1-D10

Silver: 05+ to have 1-D10

Electrum: 05+ to have 1-D10

White-gold: 05+ to have 1-D10

Yellow-gold: 10+ to have 1-D10

Black-gold: 10+ to have 1-D10

Treasure item(s):

Common: None.

Uncommon: None.

Rare: 25+ to have 1-D8

Legendary: 51+ to have 1

## Description:

**Annihilation Strike?:** Yes

**Description:** Height: 5' 6", Weight: 120 Lbs., Skin color: Peach, Skin texture: Smooth soft, Hair color: Yellow, Eye color: Grey, Eye shape: Medium sized and oval, Posture: Biped.

**Dislikes:** Unknown.

**Disposition:** Discretion of the G.M.

**Fears:** Discretion of the G.M.

**Habitat:** Unknown (this information will be given as more regions are added).

**Immunities:** None.

**Life-span:** 8,000 years.

**Likes:** Unknown

**Needs:** Discretion of the G.M.

**Note:** Kithillian Elves are a mystery. Not much is known about their origin. Some say they come from the world of magic.

**Special Abilities:** Kithillian Elves gain one random spell for every 25 years they live. Full night vision.

**Special defenses:** None.

**Special offenses:** None.

**Susceptibilities:** None.

**Weapon susceptibility:** Rank-0 (non-magical) weapon to harm.