

# Lightning Stream (Spell)

Causes a strand of lightning strike forth from the caster's hand, shocking what it strikes.

Modification Point cost: 10

Area of Effect: One target.

Avoidance-roll: None.

Casting time: 1 turn (5 seconds)

Damage: 1-D4 x the level of the caster.

Duration: Instant.

Effect time: Instant.

Explanation: This spell will cause a small bolt of lightning to strike forth from the hand of the caster. Upon contact Lightning Stream will explode upon its target, shocking it as it strikes.

Hand movement: One hand.

Healing: None. But electricity creatures will be healed instead of damaged by this spell.

Immunities: None.

Maximum adjustment: None.

Notes: None.

Range: 1 space (5') x the level of the caster. Maximum range: 40 spaces (200').

Resting time: None.

Special: None.

Spell Preparation: None.

Spell-points to cast: 5

Susceptibilities: If a creature is wearing metallic armor, this spell will cause a maximum strike (best of three rolls for damage). This spell will cause x2 damage vs. Amphibian and cold using creatures. It will also cause x2 damage on targets that are soaked with water.

Value: Scroll: 12,000 white-gold / Spell-rune: 120 white-gold