

Trade-Skills, Random Determination of:

Roll on the following chart to determine a trade-skill randomly:

D-30

Roll: Trade-skill:

- 1: Alchemy
- 2: Artist
- 3: Baker
- 4: Blacksmith
- 5: Bower / Fletcher
- 6: Brewer
- 7: Carpentry
- 8: Cartography
- 9: Cook
- 10: Entertainer
- 11: Farmer
- 12: Fisherman
- 13: Gambler
- 14: Geological Studies
- 15: Herbalist
- 16: Hunter
- 17: Jeweler
- 18: Leather Worker
- 19: Lumberjack
- 20: Medic
- 21: Merchant / Trader
- 22: Miner
- 23: Potter
- 24: Riding
- 25: Sailor
- 26: Sewing
- 27: Spelunking
- 28: Stone Mason
- 29: Survivalist
- 30: Venomist