

# Enchanted Armor, (Barding): Defiance

Area of Effect: Steed wearing barding only.

Avoidance-roll: None.

Charges: Permanent ability in effect at all times while wearing.

Command word(s): None.

Damage: None

Duration: Permanent while wearing.

Effect time: Instant.

Explanation: A steed will gain 4-16 (roll 4 D-4) Defense points + 1 Defense point per level of the steed for wearing Defiance Barding.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Only horses can be equipped with Defiance Barding.

Invoke time: Not applicable.

Maximum adjustment: None.

Notes: The 4-16 Defense points will be predetermined by random dice roll one time only (not each time it is placed upon a steed. So once the Defense points have been determined it is permanent.

Preparation: Must be wearing barding.

Range: Steed wearing barding only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 10,000 W.G. per defense point + 1,000 W.G. per class + value of barding type.