

# Enchanted Items, Explanation of: Stone, Sune

**Area of Effect:** Depends upon the illumination brightness the holder of the Sune Stone wishes to cause.

**Avoidance-roll:** See: "Explanation".

**Charges:** Permanent item.

**Command word(s):** Fe (Aldarian Elf for: Light).

**Damage:** None.

**Duration:** 3 hours, or until the hold of the Sune Stone wishes the illumination to fade..

**Effect time:** Instant.

**Explanation:** When held, a person must concentrate upon the Sune Stone to get it to illuminate. A successful avoidance-roll Vs. "Mental Attack" will enable the holder of the Sune Stone to master the magic within it. When this is done, he or she may cause the stone to radiate a brilliant or dim light. The ranges of light shed from this enchanted item are as follows:

<u>Light radiance desired:</u>	<u>Illumination range:</u>
Brilliant	60 spaces out, all the way around the holder of the Sune Stone.
Bright	45 spaces out, all the way around the holder of the Sune Stone.
Normal lighting	30 spaces out, all the way around the holder of the Sune Stone.
Minimal lighting	15 spaces out, all the way around the holder of the Sune Stone.
Dim lighting	3 spaces out, all the way around the holder of the Sune Stone.
Obscure lighting	1 space out, all the way around the holder of the Sune Stone.
Faint lighting	6" out, all the way around the Sune Stone.

If the avoidance-roll Vs. "Mental-attack fails, the holder of the Sune Stone can continue to attempt mastery over it until the stone gives in and allows itself to be used.

**Hand movement:** Stone must be held in the palm of the hand (does not have to be touching the flesh).

**Healing:** None.

**History:** It is only known that the Aldarian Elf race devised this enchanted item.

**Immunities:** This treasure item will not work for Animated creature.

**Invoke time:** None.

**Maximum adjustment:** None.

**Notes:** None.

**Preparation:** Stone needs to be held in the palm of the hand (does not have to be touching the flesh).

**Range:** Depends upon the illumination brightness the holder of the Sune Stone wishes to cause.

**Resting time:** None.

**Special:** None.

**Susceptibilities:** None.

**Value:** 800 White-gold.