

# Enchanted Items, Explanation of: Stone, Zip

Area of Effect: One blade's surface.

Avoidance-roll: None.

Charges: 1-20 (roll 1 D-20). Rub the stone upon the sharp edge of your weapon and for the next 1-20 successful strikes your blade will cause x2 damage.

Command word(s): Gasheen (unknown origin).

Damage: Sharpening a blade with this item will cause the blade to deliver x2 damaging strikes.

Duration: Permanent.

Effect time: Instant.

Explanation: When a Zip Stone is used to sharpen the blade of any weapon, one charge will expend from the stone. This item has been used in war for countless centuries. It is very desirable.

One other property that makes this item so desirable is that it causes a 98+ attack roll to be a Sudden Death. Usually only a 99-00 roll is considered a Sudden Death. With the aid of this item, the Zip Stone changes all that.

Hand movement: As one would sharpen a blade with a wet stone.

Healing: None.

History: Unknown.

Immunities: None.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation: As one would sharpen a blade with a wet stone.

Range: Holder of Zip Stone.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 1,000 + 50 W.G. per charge.